

Friday, March 2. 2007

## **PSPBEEB: BBC Micro Emulator for PSP v1.0.8**

Hi All,

Here is a new version of PSPBEEB the BBC Micro Emulator for PSP.

For those who haven't seen previous versions, BeebEm is a famous emulator of the BBC Micro computer series running on both windows and unix.  
(see beebem)

What's new in version 1.0.8 :

- Add two new commands to run games (\*EXEC and \*RUN).
- New file format for run.txt, see README for details.  
Be aware, this format is not compatible with previous version.
- Add help menu
- New graphical functions with new smoother render modes.  
It uses the PSP GPU for rendering, it does not run faster, but it's a lot smoother.
- Save state dates are displayed in the emulator window  
(it's now easier to identify and to load the right save state slot)
- Bug fix in Rom file requester

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under "Beebem" license, read COPYING.txt file for more information about it.

pspbbeb-v1.0.8.zip

Enjoy,

Zx.

If you want to discuss on this emulator, you can do it there :  
zx81's forum on dcemu network or zx81's forum on qj.net

If you're looking for games to play with : here

Posted by zx-81 in BBC Micro at 15:22

Great emulator. Well done.

When you try to load a state file, unless you use the menu option 'back to BBC' it won't autoload the game (pressing Circle doesn't work).

It would be fantastic to see a few improvements to sound and an onscreen keyboard option. The grid keyboard is ok but it's not very easy to use when you have to go through every key to find what keys are used in a game.

The GBA has a good BBC emulator with excellent sound. Perhaps you could see if you can some tips from the source for quick improvements to PSPBEEB. (SEE [http://www.geocities.com/quirky\\_2k1/emulation/index.html](http://www.geocities.com/quirky_2k1/emulation/index.html))  
Pete on Mar 3 2007, 14:12

Thanks for your comment.

For the sound quality, i don't promise anything but i can always looking at the source code of this GBA port

Take care, Zx

## Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

zx-81 on Mar 3 2007, 19:38

That sounds promising. I'd really know how you produce so many top quality emulators so quickly.

I have another small suggestion for improvement.

Would you be able to add a faster scroll option when scrolling through the save states/disk menu? If you have a long list of games it can be quick annoying picking games further down the list.

Pete on Mar 8 2007, 19:38

Hi .

It exists already, if you press the left or right arrow in the file menu, then you scroll the list faster.

Personally i use several directories to split the list in 4 ou 5 sets (for example a-h, i-k, l-n, q-z).

Take care, Zx

zx-81 on Mar 8 2007, 21:33

Any news on a future version of PSPBEEB? Something with the two 'new render modes : Fast and Ultra' used in your other emulators, sound improvements and PSP Slim compatibility would be great.

Pete on Oct 17 2007, 21:45

Hi Dude,

Thanks for your comment . I was working hard on pspwrite so i didn't take time from now to work on this ... but be patient it will arrive one day

Zx

zx-81 on Oct 18 2007, 23:39