

Sunday, April 22. 2007

## **GP2X-Colem: Colecovision emulator for GP2X v1.0.2**

Hi All,

ColEm is one of the best emulator of the ColecoVision videogame system written by Marat Fayzullin. It's running on FreeBSD, HP-UX, SunOS, Solaris, Linux, and other Unix systems.  
GP2X-Colem is a port to GP2X of Colem Unix version 1.0.

What's new in version 1.0.2 :

- Improve speed !
- Improve emulation accuracy
- Add MMU hack stuff
- Add option to display frame rate
- New speed limiter function
- Improve volume handler
- Linked with my patched version of SDL
- Bug fix in file requester

How to use it ? Everything is in the README.txt file.

Here is a full working binary version :  
`colem-v1.0.2-bin.zip`

The source code is here :  
`colem-v1.0.2-src.zip`

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in ColecoVision at 14:36