

Friday, September 28. 2007

PSPInt: Intellivision Emulator for PSP v1.1.0 *SLIM*

Hi All,

DrNicket and I, are pleased to present you a new version of PSPInt the Intellivision Emulator for PSP.

What's new in version 1.1.0 :

- Compatible with custom 3.x firmwares (and i hope with psp slim)
- Add Intro Splash screen
- Support iso8859-1 fonts in print text functions
(might be useful to translate menus in german, french ...)
- Bug fix in file requester

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspint-v1.1.0-fw3x.zip

pspint-v1.1.0-fw15.zip

pspint-v1.1.0-src.zip

Enjoy,

DrNicket and Zx.

If you want to discuss on this emulator, you can do it there :
zx81's forum on dcemu network or zx81's forum on qj.net

Posted by zx-81 in Intellivision at 20:27

when i test any homebrew off you plz tell me. i won't release anythink before you release it.
lekt0R on Sep 28 2007, 20:39

yes, don't worry, next time

Cheers, Zx
zx-81 on Sep 28 2007, 23:30

Great, thanks for the update to the emulator
Chris on Sep 29 2007, 19:52

You're welcome, thanks for your comment,

Zx
zx-81 on Sep 30 2007, 02:09

Just updating all of my (your) emulators on my PSP to 3.xx so I can eventually update to GEN-B.

The problem is none of the roms, with exception to the default rom, will load. I keep getting the error message CANNOT LOAD ROM. Here's my setup.

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

original PSP (1000)
M33-5.00-6, running 1.5 homebrew kernel
using TOSEC INTV romset
I have the folder in /GAME

As a side note, all of your other emulators are working great after updating. Just wondering if you have any tips or bugfixes for this.

I understand it says SLIM, but I am assuming that just means that it's for 3.xx and not in fact using any additional RAM. Correct me if I'm wrong.

Thanks and keep up the great work!

Matt

PS: Vectrex, Vectrex, Vectrex!!
SpoonNMan on Nov 16 2009, 23:53

Hi

You need to put this homebrew (fw3x version) in psp/game5XX/pspintv folder using M33 or Gen fw.

The rom should have .int. The zip format is buggy in this version so you must use unzipped roms ... I should release a new version that fix this bug.

Zx
zx-81 on Nov 17 2009, 20:35

Hey Zx,
I just tried a few things last night. Loading the .int files directly works fine. Is it hard to fix this? It's not a huge deal, but would be welcomed.

I also run it just fine in /GAME when it's set to homebrew 1.5 kernel. I thought the background was a bit hard to read the roms over so I made a new background and splash screen. Please feel free to use them or modify to your liking

<http://img.photobucket.com/albums/v226/spoonmanx/PSPintv-splash.jpg>

<http://img.photobucket.com/albums/v226/spoonmanx/PSPintv-background.jpg>

Thanks again for the great homebrew emus!

-Matt
Anonymous on Nov 18 2009, 00:09

Zx,
I went ahead and unzipped my INTV roms and noticed that after a while it starts messing up. (random games will cause lock-ups and turn the PSP off.

If you do happen to work on this it would make me happy as well as many others!

Thanks!
Matt on Nov 18 2009, 19:48

Hi Matt,

I will probably release a new version soon to fix that bug and to add new gfx .

Thanks, Zx
zx-81 on Nov 18 2009, 23:37

Zx,
Hey it would be great if you could update this emulator you are to only one who has made an intellivision emulator for this I think its great but if u could add savestates and more compatability it would be awesome Im grateful for all your hard work on these emulators thanks, Tronpsp
tronpsp on Aug 16 2010, 06:50

Hi Tronpsp,

i havent worked on psp from a long time, and the save state feature i've added in intellivision emu is not so good (very unstable),

cheers, Zx
zx-81 on Aug 17 2010, 01:04

hey zx think we could get a skin for advanced dungeons and dragons cloudy mountain? and tron deadly discs?that would be awesome. great work

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

beefcakeyamato on Sep 11 2010, 21:46

Do others have issues with running some ROMs?

I have running a PSP-1001 with 6.60 ME-1.6 installed, and I'm running the v1.1.0-fw3x version of PSPint.

I've downloaded a "GoodROMs" set for Intellivision. The ROMs all run great with the emulator Bliss on my PC, but I find only about 60% of these ROMs run on PSPint. Example: BurgerTime or QBert run fine, but others like PacMan, Demon Attack, or DigDug won't load - I either get a black screen, or get kicked out of PSPint completely.

Any ideas?

Bruce on Dec 8 2011, 07:15