

Monday, December 24, 2007

PSPSIM: A SamCoupé Emulator for PSP v1.1.1

Hi All,

Here is the final version of PSPSim the SamCoupé Emulator for PSP.

For those who haven't seen previous versions, SimCoupe emulates a SAM Coupe - an 8-bit, Z80-based home computer released in 1989 by Miles Gordon Technology.

For more information on the machine itself, including history and technical specification you can go on the SimCoupe web site.

What's new in version 1.1.1 :

- Speed improvement for all render mode (all render modes use now the GU)
- Automatic start when a new disk is loaded
- Bug fix in the keyboard settings menu (d-pad can be used to move up or down in the key menu, even if the virtual keyboard is displayed)
- Analog pad can be used to scroll faster in the file menu requester

Big big thanks to Nick666

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspsim-v1.1.1-fw3x.zip

pspsim-v1.1.1-fw15.zip

pspsim-v1.1.1-src.zip

Enjoy,

Zx.

PS: If you're looking for good games, try the Nick666 pack : here

If you want to discuss on this emulator, you can do it there :
zx81's forum on dcemu network or zx81's forum on qj.net

Posted by zx-81 in SamCoupe at 09:33

Best Christmas present EVER! Much love to ZX
Hope you had a great Christmas mate
Mr_Nick666 on Dec 28 2007, 13:22

Hi Bro,

Thanks, all my best wishes !

Zx

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

zx-81 on Dec 28 2007, 15:55