

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Monday, June 9, 2008

PSPVE : A Vectrex emulator for PSP v1.0.1

Hi All,

VecX emulates the Vectrex game console on systems such as Linux and Windows.
It has been written by Valavan Manohararajah.

PSP-VE is a port on PSP of one latest version of VecX.

How to use it ? Everything is in the README.txt file.

Thanks to Raven for the eboot icon's stuff.

Sources are included, and this package is under the GNU public licence v2, read COPYING.txt file for more information about it.

pspve-v1.0.1-fw3x.zip

pspve-v1.0.1-fw15.zip

pspve-v1.0.1-src.zip

It's a first release, work still remain, the sound is really crappy, the rot90 render mode should be improved, the speed is not so good as well etc ...

Here is a video done by stranno :
on youtube

Enjoy,

Zx.

If you want to discuss on this emulator, you can do it there :
zx81's forum on dcemu network or zx81's forum on qj.net

Posted by zx-81 in Vectrex at 19:17

Simply awesome ZX81. Is there any chance to implement the 3D Imager by software? there are only 5 games but it should be great

BTW will you add the overlay backgrounds in future, pole position is a bit boring without it ^_^

Keep up the great work man!
stranno on Jun 10 2008, 16:00

I was thinking about overlay backgrounds, it could be cool,

Zx
zx-81 on Jun 10 2008, 16:52

hi ZX, i've made a video of this release

<http://es.youtube.com/watch?v=yRt0rpY67y4&fmt=18>

enjoy ^_^

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stranno on Jun 11 2008, 01:08

thanks

Zx

zx-81 on Jun 11 2008, 10:00

hi again, if you want all the overlays in PNG this Vectrex Java emulator (ParaJVE) have all of them

<http://pagesperso-orange.fr/parabellum/bin/ParaJVE/download.html>

stranno on Jun 11 2008, 12:00

Thanks

Zx

zx-81 on Jun 12 2008, 22:44

:o :o Only you zx81 can realize my dream, see a good emu VECTREX, on my GP2X, i hope wich you made a GP2X VERSION, with option of rotate screen.
GP2X version please .

DARKGATE on Jun 14 2008, 07:20

Hi,

I have to optimize it a bit, because it will be hard to get full speed on a gp2x with original code of vecx, but i plan to port it to gp2x soon.

Zx

zx-81 on Jun 14 2008, 11:02