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Thursday, May 25, 2006

PSPSIM: A SamCoupé Emulator for PSP v1.0.1

Hi All,

SimCoupe emulates a SAM Coupe - an 8-bit, Z80-based home computer released in 1989 by Miles Gordon Technology. For more information on the machine itself, including history and technical specification you can go on the SimCoupe web site.

Originally developed for UNIX and DOS systems by Allan Skillman, it has been then improved and ported to SDL by Simon Owen, Dave Laundon.

I've successfully modified, and port the source code of the CVS version 0.90 beta 4 of SamCoupe. It's now working fine on PSP !

It has been developed on linux for Firmware 2.5 using the great GTA eloader (0.97) from <http://www.fanjita.org/>, but it should work properly on other firmwares. I've integrated a 1.5FW binary version (kxloit).

How to use it ? Everything is in the README.txt file.

It's a first beta release and work still remain (speed, save state etc ...)

Sources are included, and this package is under the GNU public licence, read COPYING.txt file for more information about it.

pspsim-v1.0.1.zip

PS: Special thanks to Danzel and Jeff Chen for their virtual keyboard, and to all PSPSDK developpers.

Enjoy,

Zx.

Posted by zx-81 in SamCoupe at 16:35