

Wednesday, February 17. 2010

## **Dingux-GO: GO Game for Dingux v1.2.0 (skins)**

Hi All,

GNU-Go is an ASCII command line GO game running on MacOS X, Windows and many Unix systems. (see GNU Go web site)

Dingux-GO is a port of GNU-Go 3.6 on Dingoo/Dingux and i've added a Graphical User interface.

Special thanks to Pharyon for the nice background picture.

What's new then in this release ?

- Add new skin feature  
(You can design your own using default folder files)
- Many new original skins designed by NinJato !

Big thanks to NinJato for his hard work on skin graphics.

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

For those who wonders how to play go ? here is a good site !

Here is a full working binary version :  
dingux-go-v1.2.0-bin.zip

Here is the source code :  
dingux-go-v1.2.0-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Go Game at 19:56