

Sunday, June 27. 2010

Pandora-CAP32: Amstrad CPC Emulator for Pandora v1.1.0

Hi All,

Caprice32 is one of the best emulator of the Amstrad CPC home computer series running on Windows and Unix, written by Ulrich Doewich. This emulator faithfully imitates the CPC464, CPC664, and CPC6128 models (see caprice32 project)

Here is a port on Pandora of the version i've previously ported to Gp2x-Wiz.

What's new compared to original Caprice32 project :

- Cheat support !
- Memory monitoring engine to find your own cheat code !
- Text editor to modify the global cheat.txt file
- Text editor to write your own comments on games
- Display first comment line while browsing game files
- CPC Disk explorer
- Auto disk startup support
- Save state in gzip format
- Screen size / Fit mode optimized for Pandora
- Pandora Keyboard support
- Save directories for snap and disk image on exit
- etc, etc ...

How to use it ? Everything is in the README file.

This package is under GPL Copyright, read COPYING file for more information about it.

Here is a full working binary version :
pandora-cap32-v1.1.0-bin.zip

The source code is here :
pandora-cap32-v1.1.0-src.zip

Thanks to Gryzor you can find here a set of snapshots in snz format.

If you look for disk images you can find most of them here

Want to know which games are good ? here is a good site !

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Amstrad at 17:24

Hey there,

Thank you very much for that, the CPC6128 was my first computer and I have very fond memory of it

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Is cap32 able to handle multi-disk games? I have Orphee on 2 disks for example, but I don't know what to do when it prompts me to "Retournez la Disquette"

Thanks!

Tim

Timothee on Dec 28 2010, 18:57

Hi Tim,

Multiple disks game are supported, you just need to set the "disk startup" option (in settings menu) to "manual". With this option, the emulator won't restart the CPC when you insert a new disk.

Cheers, Zx

zx-81 on Dec 28 2010, 19:22

Thanks for that Zx, I tried setting just "disk startup" to manual, but the CPC was still restarted when inserting disk 2.

I found success after settings 2 items:

Disk startup => manual

Reset on startup => no

Now Orphee works!! Yeah! Thanks!

Timothee on Dec 29 2010, 04:33