

Wednesday, November 27, 2013

JXD-a5200 : Atari 5200 emulator for JXD

Hi All,

Here is a port on JXD of my Pandora port version.

I have modified the Pandora version and port it to android using the amazing framework of Pelya, a big 'merci' for his awesome work. See his site for more details.

Binary version :
android-a5200-v1.1.0-apk.zip

Source code :
android-a5200-v1.1.0-src.zip

Enjoy,

Zx.

Posted by zx-81 in Atari 5200 at 21:51

AWESOME, thank you sooo much...I loved your work on the PSP, and as I noted before, I found all the Atari emus on android very clumsy. I hope you have a great holiday season, Xmas came early for me with these emus!!
slaydove on Dec 11 2013, 22:25

Thank you so much.

I seem to be having an issue getting a button to be recognized as the 5200 start button(getting games to start), your 7800 emulator for JXD starts the games by pushing up on the analog stick right out of the box, but the 5200 emulator doesn't seem to function the same? Any help would be appreciated.

Thanks again for porting these, you're awesome!!
John on Dec 17 2013, 22:07

Hi John,

And using L or R trigger key ?

Regards, Zx
zx-81 on Dec 17 2013, 22:24

That worked on my JXD 7", cheers!
John on Dec 18 2013, 23:27

FYI, I just bought a NVIDIA Shield and it cannot move within the menus, up/down/left/right does not work on the 5200/7800(no mappings set, it works in all other emus), very odd. All my JXD devices work like a charm. Thank you, again, I'm enjoying two of my favorite consoles.
slaydove on Feb 16 2014, 14:46

Hi,
Regarding android port:

Do I have to provide the 5200 OS Rom for your emulator?

If so what is the path it needs to be in?

Do I have to rename game rom from .A52 to .com?
Everett Rantanen on Apr 1 2015, 06:36