Blog Export: ZX-81's web site, http://zx81.zx81.free.fr/serendipity/

Sunday, June 11. 2006

PSPMSX: MSX Emulator for PSP v1.0.5

Hi All,

Here is a new version of PSPMSX the MSX series Emulator for PSP

What's new in version 1.0.5 :

- Option to eject the rom
- Disk change doesn't reboot anymore the MSX
  (usefull to play games with multiple disks)
- Sound improvement

Special thanks to Paul Bosselaar for his help on sound issue,
his advices and usefull feedback.

How to use it ? Everything is in the README.txt file.

pspmsx-v1.0.5.zip

  Enjoy,

      Zx.

 Posted by zx-81 in MSX at 22:18

Thanks .
   zx-81 on Jun 12 2006, 11:13

Good work zx-81,
This emu brings back allot of memories

Got a question though:
Will the Graph button ever be emulated?
Some games like SD-Snatcher use this button but it doesn't show up on the keyboard config screen
   Wristy on Jun 13 2006, 12:01

Wristy: set some PSP buttons to Joystick button 1 and Joystick button 2. Joystick button 2 is the same as the graph button (closes menu etc.)
   Creepy on Jun 13 2006, 12:27

Thanks
   zx-81 on Jun 13 2006, 13:43

very good
   Anonymous on Jul 2 2006, 21:58

Hi ZX-81

Great emulator, installed all as instructed and have managed to run a few games, but still get the insert sound cartridge message and i'm don't know top to select scc+. is this possible on this version??

Cheers and thanks for any help in advance

adamb

adamb on Aug 2 2006, 15:17

Hey Zx great emulator. I am very impressed by the presentation of the whole thing, I love it. Yet a few games that I wish to play are on disk format such as an english translation of snatcher. Its not working well... In fact it just shows the first screen and then stops, same with MG2:SS. The roms work fine though, but there is no snatcher english ROM. Perhaps I'm doing something wrong?
How do I imput ALT on the keyboard as well...
    Negative Creep on Aug 6 2006, 02:23

Excellent stuff as usual, zx81 !!!!

There is a key assignment collision with iR Shell, however

The key command "L Trigger + Select" is used by iR Shell to switch between the currently running app (PSPMSX) and iR Shell. This key command does not work in PSPMSX, however.

Can you please, please remap your controls somehow ? It's the only application that collides with iR Shell

Also, when you exit the game using HOME button when run from iR Shell, it hangs. No idea why that happens - do you know ?
    StoneCut on Sep 7 2006, 03:49