

# Blog Export: ZX-81's web site, http://zx81.zx81.free.fr/serendipity/

Sunday, July 23. 2006

## PSPVBA: GameBoy Advance Emulator for PSP v1.2.1

Hi All,

Here is a new version of PSPVBA the GameBoy Advance Emulator for PSP.

This version doesn't work for +2.0 FW !

What's new in version 1.2.1 :

- New feature to save and load a distinct setting file for each games
- Add option to enable/disable the cache with the Graphical Unit
- Emulator menus reorganisation (new menu for settings)
  
- Bug fix: Emulator menu is now launched on startup
- Bug fix: no more freeze when exiting the emulator  
(but HOME button still doesn't work !)
- Bug fix: bad refresh of the emulator menu/screen

How to use it ?

Have a look to the README.txt file !

One binary version for 1.5 FW and sources are included in the zip archive.

This package is under GPL Copyright, read COPYING file for more information about it.

pspvba-v1.2.1.zip

Enjoy,

Zx.

If you want to discuss on this emulator, you can do it here :  
zx81's forum on dcemu network

Posted by zx-81 in GameBoy Adv at 21:53

You are a mad porting machine  
Pranav on Jul 23 2006, 22:37

Thanks my friend

Zx.  
zx-81 on Jul 23 2006, 22:57

Always a pleasure to watch your work.  
nmo on Jul 24 2006, 00:09

very nice keep up the awesome work!  
Anonymous on Jul 24 2006, 01:50

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what does it mean strictly use only for 1.5, i mean, if i just take one eboot of the 1.5 cant it work on 2.xx?  
matt on Jul 24 2006, 02:26

Matt this version used kernel mode which can't be used on 2.xx firmware  
Anonymous on Jul 24 2006, 02:32

can it brick the psp?  
matt on Jul 24 2006, 03:42

No, you cannot brick with this homebrew, and if you do, wch you wont, it wont be because of this.  
Dementia on Jul 24 2006, 04:07

woohoo! glad you are still on the job, not really playable yet but much better i know it will be someday thanks to your work seems like its about 75% of full speed now  
Tygur on Jul 24 2006, 06:45

THX for this nice Emulator but i have a Grafik Prob at mr. Nutz and Mario Cart Look here

<http://www.expressupload.de/index.php?file=dhfWZhVThh2.png>  
WOW on Jul 24 2006, 08:20

You can enable SFX, set the turbo mode to 0 and enable the GPU cache if you see bad drawings ... It's slower but it should work properly,

Zx.  
zx-81 on Jul 24 2006, 08:55

Wow 2 releases on the same day!!! I would like to thank you zx because u made my favourite mario and luigi superstar not to crash.  
Keep up the good job.  
rpgman on Jul 24 2006, 12:31

more release...  
more party...  
yeeessssss..  
okami on Jul 24 2006, 13:03

can you release this for 1.0 psp  
. on Jul 26 2006, 22:57

Salut ZX81

Est-ce normal que toutes les roms que je teste restent bloquées a 7/8 fps selon le fps shower intégré ?

J'ai testé entre autres :  
Golden Sun , FF4 , Sonic Advance , Pokemon Fire Red , Super Mario 4 ...

Désesperant  
Dens on Jul 28 2006, 02:12

Salut,

L'émulation d'une console GBA sur PSP c'est du reve, donc ne t'attend pas a des miracles ...

8 FPS c'est déjà jouable pour certains jeux, mais n'espere pas 60 fps, ou alors faut mettre la PSP dans un frigo et l'overclocker à 600Mhz ...

Zx  
zx-81 on Jul 28 2006, 02:16

Wah la réponse super rapide que j'espérais pas trop vu la relative vieillesse du thread ^^  
(surtout à cette heure ^)

J'ai mis skip frame à -1 ça passe à 15 fps normal?  
-2 à 30 fps  
Ca devient intéressant.

Faudrait m'expliquer l'inconvénient de mettre -x car il doit sûrement y en avoir un , ainsi que les % à côté des fps dont je n'ai pas trop compris ^^  
Sinon pour l'émulation parfaite de GBA , je le sais bien , mais je garde espoir quand je vois le travail effectué sur la scène PSP megadrive avec Dgen qui est parti de rien (ça ramait à mort , le son aussi , ) et c'est aujourd'hui un émulateur quasiment parfait , avec

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un rendu MAX tres joli (je sais pas comment il s'est débrouillé )

Merci ZX81 et @+

P.S : la rom de Pkmn émeraude se lance pas chez moi , tant pis ^^  
Dens on Jul 28 2006, 03:39

Thanksss, the emulator is better in that version.  
I can see Kingdom Hearts:Chains of Memories in nexts versions?

Sorry for my english , i'm spanish.  
Davka on Jul 28 2006, 17:22

can someone make a link function in psp vba?  
hø? on Jul 29 2006, 14:49

how do i get it to work  
i can get it to load it just says corrupt file  
justin alexandre on Jul 13 2007, 20:21

You need a 1.5 firmware, or 3.x custom firmware from Dark Alex (not official Sony firmware).

Anyway PSPVBA is a dead project, and i suggest you to install gpssp instead which is much better (faster) than this one,

Cheers, Zx  
zx-81 on Jul 13 2007, 23:06

it doesn't appear to be working on my psp. I think it's because my firm wear is within the 3.0 range. Is there anyway i can still get it or is the a newer version?

secret1 on Jun 11 2008, 01:54

You need to install a custom firmware (3.71-m33 or 3.90-m33 could be good). Have a look to psp-hacks.com, pspupdates.qj.net or dcemu.co.uk for more informations.

Btw, this is a dead project, you'd better install "gpssp" emulator instead of this one,

Zx  
zx-81 on Jun 11 2008, 08:50

my thing dosnt work. it managed to open but then it says ( The game could not be started ( 8002014c )  
Anonymous on Aug 30 2008, 16:07