Saturday, July 29. 2006

PSPVBA: GameBoy Advance Emulator for PSP v1.1.1 (For 2.x FW !!)

Hi All,

Here is a new version of PSPVBA the GameBoy Advance Emulator for PSP.

Taken the code of the version 1.2.2 (with media engine and not working ofr 2.1+ FW) i've just finished to merge it with the old v1.1.0 version and here it is :

** THIS VERSION IS FOR 2.1+ FW PSP ! **

What's new in version 1.1.1 (compared to v1.1.0) :

- Improve sound (no more SDL stuff)
- GU access improvement (disable cache)
- Add option to enable/disable GBA battery/flash save
- Add new beautiful icons and background designed by Win-Win (Shadow) !
- New feature to save and load a distinct setting file for each games
- Add option to enable/disable the cache with the Graphical Unit
- Emulator menus reorganisation (new menu for settings)
- Rewrite some part of the Gfx code (faster)
- Bug fix and code cleaning

How to use it ?

Have a look to the README.txt file !

One binary version for 2.x FW and sources are included in the zip archive.

This package is under GPL Copyright, read COPYING file for more information about it.

pspvba-v1.1.1.zip

     Enjoy,

       Zx.

If you want to discuss on this emulator, you can do it here :
zx81's forum on dcemu network

Posted by zx-81 in GameBoy Adv at 18:45

dear ???

     How do I save the gameboy advance emulator to psp? And where? Same thing for the psp caculator.

              ps. I have version 3.80
  john on Jul 29 2006, 23:16

This version is for firmware from 2.1 to 2.6. You need the GTA game, and also to install the eloader.

I suggest you to go on any PSP forum, your question is answered thousand times lol

Zx.
   zx-81 on Jul 29 2006, 23:48