

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Tuesday, February 12, 2008

PSPAtari: Atari 800/130/5200 Emulator for PSP v1.1.3 (minor fix)

Hi All,

Here is a new version of PSPAtari the emulator of Atari 800, 800XL, 130XE and 5200 series.

For those who haven't seen previous versions, Atari800 is an emulator for the 800, 800XL, 130XE and 5200 models of the Atari personal computer. It can be used on console, FrameBuffer or X11.

See <http://atari800.sourceforge.net/> for further informations.

PSPATARI is a port on PSP of the version 2.0.2 (April 08 2006) of Atari800 from Petr Stehlik.

What's new in version 1.1.3 :

- fix issue with NTSC colors (thanks to carpy)
- bug fix with vsync option
- bug fix with pal/ntsc video system change

It has been developed on linux for Firmware 1.5 and 3.71-m33, and for the IR keyboard part it has been tested using a Targus Universal IR Wireless keyboard.

Special thanks to Raven for his beautiful icons (Raven's web site)

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

binary version for fw3.x

binary version for fw1.5

source code

Enjoy,

Zx.

If you want to discuss on this emulator, you can do it there :
zx81's forum on dcemu network or zx81's forum on qj.net

Posted by zx-81 in Atari 5200 at 21:57

Wednesday, February 6, 2008

PSPAtari: Atari 800/130/5200 Emulator for PSP v1.1.2 (final)

Hi All,

Here is a new version of PSPAtari the emulator of Atari 800, 800XL, 130XE and 5200 series.

For those who haven't seen previous versions, Atari800 is an emulator for the 800, 800XL, 130XE and 5200 models of the Atari personal computer. It can be used on console, FrameBuffer or X11.

See <http://atari800.sourceforge.net/> for further informations.

PSPATARI is a port on PSP of the version 2.0.2 (April 08 2006) of Atari800 from Petr Stehlik.

What's new in version 1.1.2 :

- Speed improvements
- Auto-fire mode, press RTrigger+X to switch it on/off
useful for games such as space Xevious !
On given games, the auto fire can't be stopped easily
(so you might have to disable it several times)
- Bug fix: settings weren't properly loaded when using
original 5200 menu
- Add several new hotkeys :
 - . settings such as fps, render mode, auto fire speed
can now be directly modified inside the emulator
(no need to enter in the settings menu)
 - . quick save / quick load current state
(no need to enter in the main menu)
- Default Hotkeys can now be set in the keyboard mapping menu
(useful to add hotkeys on existing/previous keyboard files)
- Bug fix in the low battery watchdog
- Add vsync option

It has been developed on linux for Firmware 1.5 and 3.71-m33, and for the IR keyboard part it has been tested using a Targus Universal IR Wireless keyboard.

Special thanks to Raven for his beautiful icons (Raven's web site)

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license,
read COPYING.txt file for more information about it.

binary version for fw3.x

binary version for fw1.5

source code

Enjoy,

Zx.

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

If you want to discuss on this emulator, you can do it there :
zx81's forum on dcemu network or zx81's forum on qj.net

Posted by zx-81 in Atari 5200 at 22:55

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Saturday, December 29, 2007

PSPAtari: Atari 800/130/5200 Emulator for PSP v1.1.1 (minor update)

Hi All,

Here is a new version of PSPAtari the emulator of Atari 800, 800XL, 130XE and 5200 series.

For those who haven't seen previous versions, Atari800 is an emulator for the 800, 800XL, 130XE and 5200 models of the Atari personal computer. It can be used on console, FrameBuffer or X11.

See <http://atari800.sourceforge.net/> for further informations.

smooth

PSPATARI is a port on PSP of the version 2.0.2 (April 08 2006) of Atari800 from Petr Stehlik.

What's new in version 1.1.1 :

- All render modes use GU (smooth mode)
- Add fit height render mode (for zektor)
- Analog pad can now be used in the file requester
- Can now be compiled under linux for linux (usefull for dev/debug)
- Tried to put the new pokey functions, but it is too slow to be usable on a PSP

It has been developed on linux for Firmware 1.5 and 3.71-m33, and for the IR keyboard part it has been tested using a Targus Universal IR Wireless keyboard.

Special thanks to Raven for his beautiful icons (Raven's web site)

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

binary version for fw3.x

binary version for fw1.5

source code

Enjoy,

Zx.

**** UPDATE **** thanks to Tezz a new version have been uploaded with a fix for IR keyboard (it didn't work properly in previous archive).

If you want to discuss on this emulator, you can do it there :
[zx81's forum on dcemu network](#) or [zx81's forum on qj.net](#)

Posted by zx-81 in Atari 5200 at 19:46

Monday, November 26, 2007

PSPAtari: Atari 800/130/5200 Emulator for PSP v1.1.0 (SLIM+IR)

Hi All,

Here is a new version of PSPAtari the emulator of Atari 800, 800XL, 130XE and 5200 series.

For those who haven't seen previous versions, Atari800 is an emulator for the 800, 800XL, 130XE and 5200 models of the Atari personal computer. It can be used on console, FrameBuffer or X11.

See <http://atari800.sourceforge.net/> for further informations.

PSPATARI is a port on PSP of the version 2.0.2 (April 08 2006) of Atari800 from Petr Stehlik.

What's new in version 1.1.0 :

- Major speed improvements in smooth rendering !
- Compatible with custom firmwares 3.x and PSP-slim
- Display and save thumbnail images for each save state
- Add a simple intro splash screen
- New speed limiter function
- Support iso8859-1 fonts in print text functions
(might be useful to translate pspatari menus in german, french ...)
- IR keyboard support (mainly for menu)
- Add option to display fps rate
- Option to prevent the blue led to be displayed when
L or R are pressed
- Bug fix in help menu and in file requester

It has been developed on linux for Firmware 1.5 and 3.71-m33, and for the IR keyboard part it has been tested using a Targus Universal IR Wireless keyboard.

Special thanks to Raven for his beautiful icons (Raven's web site)

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

binary version for fw3.x

binary version for fw1.5

source code

Enjoy,

Zx.

PS: For those who wonder how to use 5200 Roms :

You have to load them using the original atari800 emulator menu (the yellow "Atari800 menu" option in the emulator window).

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Then select "Cartridge management" then "Insert cartridge" and specify your disk image file, then choose the cartridge type 5200, and go back to the emulator using LTrigger.

If you want to discuss on this emulator, you can do it there :
zx81's forum on dcemu network or zx81's forum on qj.net

Posted by zx-81 in Atari 5200 at 21:43

Sunday, March 4, 2007

PSPAtari: Atari 800/130/5200 Emulator for PSP v1.0.7

Hi All,

Here is a new version of PSPAtari the emulator of Atari 800, 800XL, 130XE and 5200 series.

What's new in version 1.0.7 :

- A new graphical engine with new smoother render modes.
It uses now the PSP GU for rendering, it does not run faster, but it's a lot smoother.
- Save state dates are displayed in the emulator window
(it's now easier to identify and to load the right save state slot)
- Bug fix (load default keyboard mapping on startup)

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspatari-v1.0.7.zip

Enjoy,

Zx.

If you want to discuss on this emulator, you can do it here :
[zx81's forum on dcemu network](#)

Posted by zx-81 in Atari 5200 at 00:44

Wednesday, February 21. 2007

PSPAtari: Atari 800/130/5200 Emulator for PSP v1.0.6

Hi All,

Here is a new version of PSPAtari the emulator of Atari 800, 800XL, 130XE and 5200 series.

For those who haven't seen previous versions, Atari800 is an emulator for the 800, 800XL, 130XE and 5200 models of the Atari personal computer. It can be used on console, FrameBuffer or X11.

See <http://atari800.sourceforge.net/> for further informations.

PSPATARI is a port on PSP of the version 2.0.2 (April 08 2006) of Atari800 from Petr Stehlik.

What's new in version 1.0.6 :

- Multiple keyboard mapping feature (Thanks to Pou-chan) :
You can now toggle between 3 different keyboard mapping using LTrigger and RTrigger keys
- Add help menu
- New background image
- Bug fix in Rom file requester
- Bug fix in screenshots
- Bug fix in keyboard handler

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspatari-v1.0.6.zip

Enjoy,

Zx.

S: For those who wonder how to use 5200 Roms :

You have to load them using the original atari800 emulator menu (the white "Atari800 menu" option in the emulator window).

Then select "Cartridge management" then "Insert cartridge" and specify your disk image file, then choose the cartridge type 5200, and go back to the emulator using LTrigger.

If you want to discuss on this emulator, you can do it here :
[zx81's forum on dcemu network](#)

Posted by zx-81 in Atari 5200 at 23:10

Saturday, September 9, 2006

PSPAtari: Atari 800/130/5200 Emulator for PSP v1.0.5

Hi All,

Here is a new version of PSPAtari the emulator of Atari 800, 800XL, 130XE and 5200 series.

What's new in version 1.0.5 :

- Emulator menus reorganisation (new menu for settings)
- Icons and background images modification (add colors)
- New feature to save and load a distinct setting file for each games
- Speed limiter option
- Delete files option (in the file selector)
- Speed improvement
- Screenshots are now saved in PNG format instead of BMP
- Bug fix

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspatari-v1.0.5.zip

Enjoy,

Zx.

PS: For those who wonder how to use 5200 Roms :

You have to load them using the original atari800 emulator menu (the yellow "Atari800 menu" option in the emulator window).

Then select "Cartridge management" then "Insert cartridge" and specify your disk image file, then choose the cartridge type 5200, and go back to the emulator using LTrigger.

If you want to discuss on this emulator, you can do it here :
zx81's forum on dcemu network

Posted by zx-81 in Atari 5200 at 19:55

Tuesday, July 25. 2006

PSPAtari: Atari 800/130/5200 Emulator for PSP v1.0.4 (German)

Hallo,

Here is a german version of pspatari translated by XazZ

Zx.

pspatari-v1.0.4-de.zip

Posted by zx-81 in Atari 5200 at 22:55

Tuesday, July 11. 2006

PSPAtari: Atari 800/130/5200 Emulator for PSP v1.0.4 (skin)

Hi All,

Here is a new version of PSPAtari the emulator of Atari 800, 800XL, 130XE and 5200 series.

First i would like to thanks Shadow for his beautiful icons and background image .

What's new in version 1.0.4 :

- Add icons and background designed by Shadow !
- Modify the UI to be able to use custom background images (transparency)
- Sleep mode is now working (but only when you're in the emulator window)

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspatari-v1.0.4.zip

Enjoy,

Zx.

PS For those who wonder how to use 5200 Roms :

You have to load them using the original atari800 emulator menu (the yellow "Atari800 menu" option in the emulator window).

Then select "Cartridge management" then "Insert cartridge" and specify your disk image file, then choose the cartridge type 5200, and go back to the emulator using LTrigger.

If you want to discuss on this emulator, you can do it here :
zx81's forum on dcemu network

Posted by zx-81 in Atari 5200 at 21:49

Sunday, July 9, 2006

PSPAtari: Atari 800/130/5200 Emulator for PSP v1.0.3

Hi All,

Here is a new version of PSPAtari the emulator of Atari 800, 800XL, 130XE and 5200 series.

**** First i would like to thank you Cyphre for his help on the sound issue ! ****

What's new in version 1.0.3 :

- Improve the sound, it's now much more better
- The percent of battery left is now displayed in the emulator window
- Add a watchdog to automatically return to the emulator menu when the battery is very low (< 5%)
- Enter directly in the emulator menu on startup (instead of the ATARI screen)
- Bug fix in smooth image algorithm (resulting in wrong color display)
- Add keyboard change skin option (you can add your own virtual keyboard images in the graphics directory).
- Modify the file requester to memorize separately the last locations/directory of rom image and keyboard (much more convenient !)

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspatari-v1.0.3.zip

Enjoy,

Zx.

PS For those who wonder how to use 5200 Roms :

You have to load them using the original atari800 emulator menu (the yellow "Atari800 menu" option in the emulator window).

Then select "Cartridge management" then "Insert cartridge" and specify your disk image file, then choose the cartridge type 5200, and go back to the emulator using LTrigger.

If you want to discuss on this emulator, you can do it here :
zx81's forum on dcemu network

Posted by zx-81 in Atari 5200 at 21:36

Saturday, June 17, 2006

PSPAtari: Atari 800/130/5200 Emulator for PSP v1.0.2 (sound)

Hi All,

Here is a new version of PSPAtari the emulator of Atari 800, 800XL, 130XE and 5200 series.

What's new in version 1.0.2 :

- Sound support
- Add various render modes (normal/fit/x1.25 ...)
- Code cleaning and bug fix
- New virtual keys

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspatari-v1.0.2.zip

Enjoy,

Zx.

PS For those who wonder how to use 5200 Roms :

You have to load them using the original atari800 emulator menu (the yellow "Atari800 menu" option in the emulator window).

Then select "Cartridge management" then "Insert cartridge" and specify your disk image file, then choose the cartridge type 5200, and go back to the emulator using LTrigger.

Posted by zx-81 in Atari 5200 at 00:46

Thursday, June 8. 2006

PSPAtari: Atari 800/130/5200 Emulator for PSP v1.0.1

Hi All,

Atari800 is an emulator for the 800, 800XL, 130XE and 5200 models of the Atari personal computer. It can be used on console, FrameBuffer or X11.

See <http://atari800.sourceforge.net/> for further informations.

PSPATARI is a port on PSP of the version 2.0.2 (April 08 2006) of Atari800 from Petr Stehlik.

How to use it ? Everything is in the README.txt file.

It's a first beta release and many work still remain such as sound support, change hardware type, resize screen etc ...

Inside the emulator you can only run Atari 800 ROMS. Nevetheless, you can change hardware type using the original emulator menu (Atari800 Menu) and then change the hardware type, and load the rom you want .

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspatari-v1.0.1.zip

PS: Special thanks to Danzel and Jeff Chen for their virtual keyboard, and to all PSPSDK developpers.

Enjoy,

Zx.

Posted by zx-81 in Atari 5200 at 23:18