

Thursday, March 1. 2007

PSPYape: A Commodore Plus/4 Emulator for PSP v1.0.3

Hi All,

Here is a new version of PSPYape the Commodore Plus/4 home computer emulator !

For those who haven't seen previous versions, Yape is the best emulator of Commodore microcomputer family running on Windows and Unix.
The emulator faithfully imitates the C-264 (alias Commodore Plus/4) model.

It has been written by Attila Grósz, see <http://yape.plus4.net> for details.

What's new in version 1.0.3 :

- New graphical functions with new smoother render modes.
It uses the PSP GPU for rendering, it does not run faster, but it's a lot smoother.
- No need to reset anymore the C-264 before loading a new program (the game will load and start automatically)
- Bugs fix & Code cleaning

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspyape-v1.0.3.zip

Enjoy,

Zx.

If you want to discuss on this emulator, you can do it there :
[zx81's forum on dcemu network](#) or [zx81's forum on qj.net](#)

If you look for good stuff for this one you may try this site :
[the old computer's web site](#)

Posted by zx-81 in Commodore at 12:54

Sunday, December 3. 2006

PSPYape: A Commodore Plus/4 Emulator for PSP v1.0.2 (final?)

Hi All,

Here is a new version of PSPYape the Commodore Plus/4 home computer emulator !

What's new in version 1.0.2 :

- Add new screen size (x1.25, x1.5, fit)
- New icons designed by gelon

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspyape-v1.0.2.zip

This should be the last release, only if major bugs are found ...

Enjoy,

Zx

If you want to discuss on this emulator, you can do it here :
zx81's forum on dcemu network

Posted by zx-81 in Commodore at 11:02

Saturday, December 2. 2006

PSPYape: A Commodore Plus/4 Emulator for PSP v1.0.1

Hi All,

Yape is the best emulator of Commodore microcomputer family running on Windows and Unix. The emulator faithfully imitates the C-264 (know also as Commodore Plus/4) model.

It has been written by Attila Grósz, see <http://yape.plus4.net> for details.

I've successfully modified, and port the source code of the version v0.32.4 and it's now working fine on PSP !

It has been developed on linux for Firmware 1.5 and i hope it works also for 2.x using the great eloader (0.99x) from <http://www.noobz.eu/>.

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspyape-v1.0.1.zip

Special thanks to all PSPSDK developers,

Enjoy,

Zx.

If you want to discuss on this emulator, you can do it here :
[zx81's forum on dcemu network](#)

PS: If you look for games, here is a good link : [here](#)

Posted by zx-81 in Commodore at 00:36