

Sunday, April 27. 2008

## **GP2X-7800: Atari 7800 emulator for GP2X v1.0.4**

Hi All,

ProSystem is the best emulator of Atari 7800 game console, running on Windows system.  
It has been written by Greg Stanton, see <http://home.comcast.net/~gscottstanton> for details.

Here is a port on GP2X of the version 1.2 that i had previously ported to PSP.

What's new in this version :

- Optimizations to speed up the emulation, frame rate is now close to 50 fps even at 200Mhz
- Bug fix in the file requester
- L/R Trigger key can be used in the keyboard settings menu

How to use it ? Everything is in the README.txt file.

Here is a full working binary version :  
[7800-v1.0.4-bin.zip](#)

Source code is here :  
[7800-v1.0.4-src.zip](#)

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
<http://www.gp32x.com/> or dcemu network

Posted by zx-81 in Atari 7800 at 15:28

Sunday, February 3. 2008

### GP2X-7800: Atari 7800 emulator for GP2X v1.0.3

Hi All,

ProSystem is the best emulator of Atari 7800 game console, running on Windows system.  
It has been written by Greg Stanton, see <http://home.comcast.net/~gscottstanton> for details.

Here is a port on GP2X of the version 1.2 that i had previously ported to PSP.

What's new in this version :

- Many optimizations to speed up the emulation, frame rate is now 50 fps at 220Mhz in many games.
- Auto-fire mode, press RTrigger+X to switch it on/off (useful for games such as xevious !)
- Add new hotkeys :
  - . settings such as fps or render mode can now be directly modified inside the emulator (no need to enter in the settings menu)
  - . quick save / quick load current state (no need to enter in the main menu)
  - . setup auto fire speed
- Default Hotkeys can now be set in the keyboard mapping menu (useful to add hotkeys on existing/previous keyboard files)

How to use it ? Everything is in the README.txt file.

Here is a full working binary version :  
7800-v1.0.3-bin.zip

Source code is here :  
7800-v1.0.3-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
<http://www.gp32x.com/> or dcemu network

Posted by zx-81 in Atari 7800 at 22:28

Sunday, April 22. 2007

**\* UPDATE \* GP2X-7800: Atari 7800 emulator for GP2X v1.0.2**

Hi All,

ProSystem is the best emulator of Atari 7800 game console, running on Windows system.  
It has been written by Greg Stanton, see <http://home.comcast.net/~gscottstanton> for details.

Here is a port on GP2X of the version 1.1 that i had previously ported to PSP.

What's new in this version :

- Merge diff from ProSystem v1.2
- Improve speed
- Improve emulation accuracy
- Add MMU hack stuff
- Add option to display frame rate
- New speed limiter function
- Improve volume handler
- Linked with my patched version of SDL
- New background image
- Bug fix in file requester

How to use it ? Everything is in the README.txt file.

Previous version that i've uploaded yesterday was buggy, here is the new one

Here is a full working binary version :  
7800-v1.0.2-bin.zip

Source code is here :  
7800-v1.0.2-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
<http://www.gp32x.com/> or dcmu network

Posted by zx-81 in Atari 7800 at 17:50

Friday, April 13. 2007

## **GP2X-7800: Atari 7800 emulator for GP2X v1.0.1**

Hi All,

ProSystem is the best emulator of Atari 7800 game console, running on Windows system.  
It has been written by Greg Stanton, see <http://home.comcast.net/~gscottstanton> for details.

Here is a port on GP2X of the version 1.0 that i had previously ported to PSP.

How to use it ? Everything is in the README.txt file.

Here is a full working binary version :  
7800-v1.0.1-bin.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
<http://www.gp32x.com/> or dcemu network

Posted by zx-81 in Atari 7800 at 00:34