Thursday, August 5. 2010

Here is a linux SDK for the Wiz

Hi all,

Some of you asked me for a tar ball of the SDK i use for my Wiz developments & ports.
So here is my SDK for fedora core (but it should work for other linux distro) :

wizdev-20100805.tar.bz2 or wizdev-20100805.tar.bz2

This package is a bit old (it doesn't include latest SDL lib versions etc ...) but it should be good enough to start.

You may add the following lines in your bashrc :
export OPENWIZ=/usr/local/wizdev
export WIZDEV=$OPENWIZ
export PATH=${PATH}:${OPENWIZ}/bin

Hope that helps,

            Zx

If you want to discuss on this package you can do it here :
My forum on dcemu network or http://www.gp32x.com/.

 Posted by zx-81 in SDK at 21:14

Monday, September 7. 2009

Wiz SDL : Simple SDL Touch screen program for Wiz

For those who wonder how to use the Wiz touch screen with SDL, here is a simple program i've developped before porting "Wiz Write", in order to test the touch screen.

This simple test program use virtual keyboard images based on Danzeff keyboard i've used on PSP.
Using the touch screen you can click on the letter you want, and drawing a line vertically or horizontally (on the virtual keyboard screen) you can navigate between the different keyboard panels.

here it is

It's distributed under GNU licence and virtual keyboard images are based on Danzeff keyboard.

This is a very simple example, it's only for coders, so no need to publish this stuff on your forums !!!

Hope that helps,

Zx

 Posted by zx-81 in Development at 23:35