

Friday, November 24. 2006

## **PSPCAP32: CPC Emulator for PSP v1.1.4 (fix)**

Hi All,

Here is a new version of PSPCAP32 the CPC Emulator for PSP.

What's new in version 1.1.4 :

- Add "fit height" zoom mode
- Speed limiter is set to 50fps max (instead of 60fps)
- Bug fix in PNG screenshots (bad colors)
- Bug fix in sound tick menu (psp crash)

How to use it ?

Have a look to the README.txt file !

Two binary versions (for 2.5/2.6 and 1.5 FW) and sources are included in the zip archive.

This package is under GPL Copyright, read COPYING file for more information about it.

pspcap32-v1.1.4.zip

Enjoy,

Zx.

PS: Thanks to Gryzor you can find here a set of snapshots.

If you want to discuss on this emulator, you can do it here :  
zx81's forum on dcemu network

Posted by zx-81 in Amstrad at 22:55

Wednesday, November 22, 2006

## **PSPTHOM: A TO7-70 emulator for PSP v1.0.2 (ultimate)**

Hi All,

Here is a new version of PSPThom the emulator of the Thomson TO7 home computer !

What's new in version 1.0.2 :

- Bug fix in Render mode x1.25 (missing pixels)
- Add help menu
- Increase the volume

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspthom-v1.0.2.zip

This should be the last release, only if major bugs are found ...

Enjoy,

Zx

If you want to discuss on this emulator, you can do it here :  
zx81's forum on dcemu network

Posted by zx-81 in Thomson TO7 at 20:51

Tuesday, November 21. 2006

## **PSPCAP32: CPC Emulator for PSP v1.1.3 (gold edition)**

Hi All,

Here is a new version of PSPCAP32 the CPC Emulator for PSP.

What's new in version 1.1.3 :

- Emulator menus reorganization (new menu for settings)
- New feature to save and load a distinct setting file for each games
- Delete files option (in the file selector)
- Add speed limiter option
- Screenshots are now saved in PNG format instead of BMP
- Multiple keyboard mappings feature developped by Pou-chan in PSPMSX :  
You can now toggle between 3 different keyboard mapping using  
LTrigger and RTrigger keys
- Add help menu !

How to use it ?

Have a look to the README.txt file !

Two binary versions (for 2.5/2.6 and 1.5 FW) and sources are included in the zip archive.

This package is under GPL Copyright, read COPYING file for more information about it.

pspcap32-v1.1.3.zip

Enjoy,

Zx.

If you want to discuss on this emulator, you can do it here :  
[zx81's forum on dcemu network](#)

Posted by zx-81 in Amstrad at 23:39

Sunday, November 19. 2006

## **PSPTHOM: A TO7-70 emulator for PSP v1.0.1 (final)**

Hi All,

Here is a new version of PSPThom the emulator of the Thomson TO7 home computer !

What's new in version 1.0.1 :

- Add Sound support !
- Add Render modes (Normal, x1.25, x1.5)
- Add a second joystick
- Clean Virtual Keyboard
- Code cleaning

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspthom-v1.0.1.zip

This should be the last release, only if major bugs are found ...

Enjoy,

Zx

If you want to discuss on this emulator, you can do it here :  
zx81's forum on dcemu network

Posted by zx-81 in Thomson TO7 at 23:16

## **PSPTHOM: A TO7-70 emulator for PSP v1.0.0**

Hi All,

Thom is one of the best emulator of the Thomson TO7 home computer running on MacOS, Windows and Unix.

It has been initially written by Sylvain Huet in 1996 (see <http://www.sylvain-huet.com>), then Eric Botcazou (see <http://nostalgies.thomsonistes.org/>) continued this project and added many news features.

I've sucessfully modified, and port the source code of the version 1.5.5 of THOM and it's now working fine on PSP !

It has been developped on linux for Firmware 1.5 and i hope it works also for 2.x using the great eloader (0.99x) from <http://www.noobz.eu/>.

How to use it ? Everything is in the README.txt file.

If you're looking for games and software have a look here :  
to7-70 games

Sources are included, and this package is under the GNU public license,  
read COPYING.txt file for more information about it.

pspthom-v1.0.0.zip

Special thanks to all PSPSDK developpers, and to XazZ for his comments, feedback  
and suggestions.

Enjoy,

Zx.

If you want to discuss on this emulator, you can do it here :  
zx81's forum on dcemu network

Posted by zx-81 in Thomson T07 at 02:56

Thursday, November 16. 2006

### **PSPInt: Intellivision Emulator for PSP v1.0.8**

Here is a new version (v1.0.8 ) with a minor bug fix  
(save settings didn't work properly in v1.0.7).

pspint-v1.0.8.zip

Zx

Posted by zx-81 in Intellivision at 21:00

Tuesday, November 14. 2006

## **PSPInt: Intellivision Emulator for PSP v1.0.7**

Hi All,

Here is a new version of PSPInt the Intellivision Emulator for PSP.

For those who haven't seen previous versions, Jzintv is an emulator of the Intellivision videogame system written by Joe Zbiciak running on many systems such as Linux, Unix, Windows and MacOS.  
See official jzintv site for further informations.

What's new in version 1.0.7 :

- Emulator menus reorganisation (new menu for settings)
- Icons and background images modification
- The percent of battery left is now displayed in the emulator window
- Add a watchdog to automatically return to the emulator menu when the battery is very low (< 5%)
- New feature to save and load a distinct setting file for each games
- Delete files option (in the file selector)

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspint-v1.0.7.zip

Enjoy,

DrNicket and Zx.

Posted by zx-81 in Intellivision at 23:12