Monday, July 28. 2008

PSPWrite: A Text Editor for PSP v1.1.0

Hi All,

Here is a new version of PSPWrite the text editor for PSP.

It permits to edit even huge text file, in both dos and unix mode, using iso8859-1 (8bits) characters encoding. All iso8859-1 characters are present in the "Danzeff like" virtual keyboard.

The IR keyboard support is based on the work of Harald Fielker.

It has been developed on linux for Firmware 1.5 and 3.x-m33 and 4.x-m33, and for the IR keyboard part it has been tested using a Targus Universal IR Wireless keyboard on PSP FAT.

What's new then in 1.1.0 ?

- Add word wrap mode (finally !)
- New option to specify wrap settings
- New hotkey to display help menu
- New hotkey to rewrap a paragraph
- A new menu for all settings
- Minor bug fix

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

pspwrite-v1.1.0-fw4x.zip

pspwrite-v1.1.0-fw15.zip

pspwrite-v1.1.0-src.zip

 Enjoy,

 Zx.

If you want to discuss on this emulator, you can do it there :
zx81's forum on dcemu network or zx81's forum on qj.net

 Posted by zx-81 in Text Editor at 22:36

PSP2600: Atari 2600 emulator for PSP v1.1.4 (minor update)

Hi All,

For gamers who have missed previous versions, Stella is on of the best emulator of Atari 2600

game console, running on many different systems, such as Linux, Solaris, Windows, MacOS/X, WinCE, OS/2, GP2X.

It has been written initially by Bradford Mott, see Stella site for details.

PSP2600 is a port on PSP of the version v2.2 of Stella. It's based on the work of Aenea who was the first to port Stella to PSP.

It has been developped on linux for Firmwares 3.x-m33, 4.x-m33 and 1.5

What's new in this version ?

- A thumbnail image is now displayed in the file requester
  while selecting any file with the same name of a previously
  saved game.
- In the emulator menu you can go directly to keyboard and settings
  menu using the L-Trigger key.
- Fix IR keyboard issue with fw >= 3.80 for FAT PSP

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license,
read COPYING.txt file for more information about it.

psp2600-v1.1.4-fw4x.zip

psp2600-v1.1.4-fw15.zip

psp2600-v1.1.4-src.zip

 Enjoy,

     Zx.

If you want to discuss on this emulator, you can do it there :
zx81's forum on dcemu network or zx81's forum on qj.net

    Posted by zx-81 in Atari 2600 at 20:13

Thursday, July 24. 2008

PSP7800: Atari 7800 emulator for PSP v1.1.3

Hi All,

Here is a new version of PSP7800 the Atari 7800 console emulator !

Special thanks to Carpy for his help and source code patches !

For those who haven't seen previous versions, ProSystem is the best emulator of Atari 7800 game console, running on Windows system. It has been written by Greg Stanton, see Greg's site for details.

What's new in version 1.1.3 :

- Sound improvement, new prosystem.dat file & NTSC Palette fix by Carpy (aka Danno)
- A thumbnail image is now displayed in the file requester
  while selecting any file with the same name of a previously
  saved game.
  It might be very helpful to recognize that game later if you
  have thousand different games in your rom folder !
- Auto-fire uses now the key mapped as Cross button instead of FIRE1
  (games such as Xevious use FIRE2 for fire so it is better this way)
- In the emulator menu you can go directly to keyboard and settings
  menu using the L-Trigger key.
- Fix IR keyboard issue with fw >= 3.80 for FAT PSP
- Fix random black screen issue
- Bug fix in the low battery watchdog

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license,
read COPYING.txt file for more information about it.

It has been tested on both FAT and SLIM (thanks to Greg from psp-hacks !) using firmware 4.01-m33 and firmware 1.5 (addon stuff)

psp7800-v1.1.3-fw4x.zip

psp7800-v1.1.3-fw15.zip

psp7800-v1.1.3-src.zip

Enjoy,

    Zx

If you want to discuss on this emulator, you can do it there :
zx81's forum on dcemu network or zx81's forum on qj.net

Posted by zx-81 in Atari 7800 at 19:59