

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Monday, September 28. 2009

Wiz-Atari : Atari 800/130/5200 Emulator for Wiz v1.1.1

Hi All,

Atari800 is an emulator for the 800, 800XL, 130XE and 5200 models of the Atari personal computer. It can be used on console, FrameBuffer or X11. See <http://atari800.sourceforge.net/> for further informations.

Wiz-ATARI is a port of the PSP version to GP2X Wiz.

Many new features have been added such as cheat codes and save states with thumbnail images etc ...

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

UPDATE: a small bug has been fixed in original atari emu (v1.1.0 has been replaced by v1.1.1)

Here is a full working binary version :
[wizatari-v1.1.1-bin.zip](#)

Here is the source code :
[wizatari-v1.1.1-src.zip](#)

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Atari 5200 at 22:30

Monday, September 21. 2009

Gp2X-TI99: A TI-99 emulator for Gp2X v1.1.0

Hi All,

TI99Sim is a very good emulator of Texas Instruments TI99 home computer running on Windows and Unix. The emulator faithfully imitates the TI99/4 model (see <http://www.mrousseau.org/programs/ti99sim/>)

Gp2x-TI99 is a port on Gp2x of the version i've previously ported to PSP.

Many new features have been added since latest GP2X-F100 version. Here is a copy of the changelog :

- Cheat support !
- New background images
- Text editor to write your own comments on games
- Text editor to modify the global cheat.txt file
- Display first comment line while browsing game files
- Memory monitoring engine to find your own cheat code !
- Improve file requester with virtual keyboard to choose sequentially rom files beginning with a given letter
- Add documentation for settings in help menu
- A thumbnail image is now displayed in the file requester while selecting any file with the same name of a previously saved game (cartridges, keyboard, settings).
It might be very helpful to recognize that game later if you have thousand different games on your cartridges folder !

How to use it ? Everything is in the README.txt file.

If you want to convert games etc ... have a look to Ti99/sim web site for more informations (<http://www.mrousseau.org/programs/ti99sim/>).

You can give a try to the cartridges package :
[here](#)

Sources are included, and this package is under the GNU public licence, read COPYING.txt file for more information about it.

Here is a full working binary version :
[gp2xti99-v1.1.0-bin.zip](#)

Here is the source code :
[gp2xti99-v1.1.0-src.zip](#)

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :
My forum on dcemu network or <http://www.gp32x.com/>.

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Posted by zx-81 in TI 99 at 21:07

Friday, September 18. 2009

Wiz-TI99: A TI-99 emulator for Wiz v1.1.0

Hi All,

TI99Sim is a very good emulator of Texas Instruments TI99 home computer running on Windows and Unix. The emulator faithfully imitates the TI99/4 model (see <http://www.mrousseau.org/programs/ti99sim/>)

Wiz-TI99 is a port on Wiz of the version i've previously ported to PSP.

Many new features have been added compared to GP2X-F100 version. Here is a copy of the changelog :

- Cheat support !
- New background images
- Text editor to write your own comments on games
- Text editor to modify the global cheat.txt file
- Display first comment line while browsing game files
- Memory monitoring engine to find your own cheat code !
- Improve file requester with virtual keyboard to choose sequentially rom files beginning with a given letter
- Add documentation for settings in help menu
- A thumbnail image is now displayed in the file requester while selecting any file with the same name of a previously saved game (cartridges, keyboard, settings).
It might be very helpful to recognize that game later if you have thousand different games on your cartridges folder !

How to use it ? Everything is in the README.txt file.

If you want to convert games etc ... have a look to Ti99/sim web site for more informations (<http://www.mrousseau.org/programs/ti99sim/>).

You can give a try to the cartridges package :
[here](#)

Sources are included, and this package is under the GNU public licence, read COPYING.txt file for more information about it.

Here is a full working binary version :
[wizti99-v1.1.0-bin.zip](#)

Here is the source code :
[wizti99-v1.1.0-src.zip](#)

**** This port is dedicated to my good friend Buzz ****

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :
My forum on dcemu network or <http://www.gp32x.com/>.

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Posted by zx-81 in TI 99 at 22:00

Sunday, September 13. 2009

Wiz-7800: Atari 7800 emulator for Wiz v1.1.0

Hi All,

ProSystem is the best emulator of Atari 7800 game console, running on Windows system. It has been written by Greg Stanton, see Greg Stanton web site for details.

Here is a port on GP2X-Wiz of the version i've previously ported to PSP.

Many new features have been added compared to GP2X-F100 version. Here is a copy of the changelog :

- Cheat support !
- New background images
- Text editor to write your own comments on games
- Text editor to modify the global cheat.txt file
- Display first comment line while browsing game files
- Memory monitoring engine to find your own cheat code !
- Improve file requester with virtual keyboard to choose sequentially rom files beginning with a given letter
- Add documentation for settings in help menu
- A thumbnail image is now displayed in the file requester while selecting any file with the same name of a previously saved game (rom, keyboard, settings).
It might be very helpful to recognize that game later if you have thousand different games on your disk and rom folders !

Here is a full working binary version :
wiz7800-v1.1.0-bin.zip

Here is the source code :
wiz7800-v1.1.0-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Atari 7800 at 12:46

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Saturday, September 12. 2009

Wiz-TI92: A TI-92 Calculator emulator v1.1.0 for Wiz

Hi all,

XTiger is an unix emulator (under X Window) of a TI-92 calculator (Texas instruments). It was originally written by Jonas Minnberg and was closed source. Jonas Minnberg has not worked on XTiger for quite a while and he gave Misha Nasledov the code and permission to GPL it.

Here is a port on GP2X-Wiz of the version i've previously ported to PSP.

This version supports the Wiz Touch screen, for both menus and virtual keyboard !

The package is under GPL Copyright and sources are included.

Many TI92 stuff can be found on the following urls :

<http://www.ticalc.org>, and on the texas instruments web site <http://education.ti.com>

Here is a PDF version of the manual : <http://www.smendes.com/ti89.pdf>

Here is a full working binary version :
[wizti92-v1.1.0-bin.zip](#)

Here is the source code :
[wizti92-v1.1.0-src.zip](#)

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in TI 92 at 02:15

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Monday, September 7, 2009

Wiz SDL : Simple SDL Touch screen program for Wiz

For those who wonder how to use the Wiz touch screen with SDL, here is a simple program i've developed before porting "Wiz Write", in order to test the touch screen.

This simple test program use virtual keyboard images based on Danzeff keyboard i've used on PSP. Using the touch screen you can click on the letter you want, and drawing a line vertically or horizontally (on the virtual keyboard screen) you can navigate between the different keyboard panels.

here it is

It's distributed under GNU licence and virtual keyboard images are based on Danzeff keyboard.

This is a very simple example, it's only for coders, so no need to publish this stuff on your forums !!!

Hope that helps,

Zx

Posted by zx-81 in Development at 23:35

Wiz-Write: A Text Editor for Wiz v1.1.0

Hi All,

Here is Wiz-Write a text editor for Wiz. It permits to edit even huge text file, in both dos and unix mode, using iso8859-1 (8bits) characters encoding. All iso8859-1 characters are present in the "Danzeff like" virtual keyboard.

Background images have been designed by Gruso (many thanks to him). This version supports the Wiz Touch screen, for both menus and virtual keyboard.

How to use it ? Everything is in the README.txt file.

Sources are included, and this package is under the GNU public license, read COPYING.txt file for more information about it.

wizwrite-v1.1.0-bin.zip

wizwrite-v1.1.0-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Text Editor at 23:01

Saturday, September 5, 2009

GP2X-2600: Atari 2600 emulator for GP2X v1.1.0

Hi All,

Stella is one of the best emulators of Atari 2600 game console, running on many different systems, such as Linux, Solaris, Windows, MacOS/X, WinCE, OS/2, GP2X.

It has been written initially by Bradford Mott, see Stella site for details.

Here is a port on GP2X-F100 of the version I've previously ported to PSP.

Many new features have been added compared to GP2X-F100 version.
Here is a copy of the changelog :

- Cheat support !
- New background images
- Text editor to write your own comments on games
- Text editor to modify the global cheat.txt file
- Display first comment line while browsing game files
- Memory monitoring engine to find your own cheat code !

How to use it ? Everything is in the README.txt file.

Here is a full working binary version :
gp2x2600-v1.1.0-bin.zip

Here is the source code :
gp2x2600-v1.1.0-src.zip

Enjoy,

Zx.

UPDATE: a 'joy' folder was missing, I've uploaded a new zip version (thanks to Neil for his feedback).

If you want to discuss on this homebrew, you can do it here :
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Atari 2600 at 23:41

Wiz-2600: Atari 2600 emulator for Wiz v1.1.0

Hi All,

Stella is one of the best emulators of Atari 2600 game console, running on many different systems, such as Linux, Solaris, Windows, MacOS/X, WinCE, OS/2, GP2X.

It has been written initially by Bradford Mott, see Stella site for details.

Here is a port on GP2X-Wiz of the version I've previously ported to PSP.

Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Many new features have been added compared to GP2X-F100 version.
Here is a copy of the changelog :

- Cheat support !
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- Improve file requester with virtual keyboard to choose sequentially rom files beginning with a given letter
- Add documentation for settings in help menu
- A thumbnail image is now displayed in the file requester while selecting any file with the same name of a previously saved game (rom, keyboard, settings).
It might be very helpful to recognize that game later if you have thousand different games on your disk and rom folders !

Here is a full working binary version :
[wiz2600-v1.1.0-bin.zip](#)

Here is the source code :
[wiz2600-v1.1.0-src.zip](#)

Enjoy,

Zx.

UPDATE: a 'joy' folder was missing, i've uploaded a new zip version (thanks to Neil for his feedback).

If you want to discuss on this homebrew, you can do it here :
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Atari 2600 at 16:41