

## Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Friday, July 30. 2010

### **Pandora forum at Dcemu !**

Hi All !

Thanks to Wraggster and DCEmu's Staff, I'm pleased to announced that i have got a new forum on DCEmu network dedicated to Pandora.

So if you want comment out all my latest Pandora releases, please feel free to go there :  
zx81 pandora forum

Cheers,                      Zx.

Posted by zx-81 in Favorite sites at 13:59

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Monday, July 26. 2010

### FBReader : Free e-Book Reader for Pandora

Hi All,

Here is a pnd package of FBReader, the famous Free e-Book Reader.  
See here for details.

This is a binary patched version of the previously compiled fbreader available on <http://www.angstrom-distribution.org> (i do not deserve anything, it's just a pnd package).

Here is a full working PND version :  
fbreader-0.12.10-pnd.zip

Enjoy,

Zx.

If you want to discuss on this application you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in FBReader at 20:39

Wednesday, July 21. 2010

### **Pandora-TI99: A TI-99 emulator for Pandora v1.1.0**

Hi All,

TI99Sim is a very good emulator of Texas Instruments TI99 home computer running on Windows and Unix. The emulator faithfully imitates the TI99/4 model (see <http://www.mrousseau.org/programs/ti99sim/>)

Pandora-TI99 is a port on Pandora Ångström of the version i've previously ported to Wiz.

How to use it ? Everything is in the README.txt file.

If you want to convert games etc ... have a look to TI99/sim web site for more informations (<http://www.mrousseau.org/programs/ti99sim/>).

You can give a try to the cartridges package :  
here

Sources are included, and this package is under the GNU public licence, read COPYING.txt file for more information about it.

Here is a full working binary version :  
[pandora-ti99-v1.1.0-pnd.zip](#)

Here is the source code :  
[pandora-ti99-v1.1.0-src.zip](#)

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in TI99 at 23:33

Sunday, July 18. 2010

### **Pandora-Biniax2 : Biniax2 for Pandora v1.30**

Hi All,

Here is a port on Pandora of Biniax2 game written by Jordan Tuzsuzov.  
See here for details.

Here is a full working PND version :  
[pandora-biniax2-v1.30-pnd.zip](#)

Here is the source code :  
[pandora-biniax2-v1.30-src.zip](#)

This game is distributed under a "Zlib like license" see LICENSE.txt file for details.

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Biniax2 at 21:30

### **Pandora-BlockRage - Block Rage for Pandora v0.2.3**

Hi All,

Here is a port on Pandora of Block Rage game written by Jiri Svoboda  
See here for details.

Here is a full working PND version :  
[pandora-blockrage-v0.2.3-pnd.zip](#)

Here is the source code :  
[pandora-blockrage-v0.2.3-src.zip](#)

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Block Rage at 16:25

### **Dingux-Tombstone : Tombstone city for Dingux v1.0**

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Hi All,

Tombstone city is a game developed in 1981 by Texas Instrusment for the TI99/A4.  
(see <http://www.videogamehouse.net/tombstone.html>).

My very good friend Buzz has developped his own version of this game for Linux, Windows and the Nintendo DS. Few days ago he has ported his game from Allegro to SDL.

See buzz web site for details

I've done several small changes to fit the dingoo screen size and keys.

Binary version :  
dingux-tombstone-v1.0-bin.zip

Source code :  
dingux-tombstone-v1.0-src.zip

Sources are included, and this package is under the GNU public licence v2, read COPYING.txt file for more information about it.

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Tombstone at 14:40

## Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Saturday, July 17. 2010

### **Pandora-Tombstone : Tombstone city for Pandora v1.0**

Hi All,

Tombstone city is a game developped in 1981 by Texas Instrusment for the TI99/A4.  
(see <http://www.videogamehouse.net/tombstone.html>).

My very good friend Buzz has developped his own version of this game for Linux, Windows and the Nintendo DS. Few days ago he has ported his game from Allegro to SDL.

See buzz web site for details

I've done several small changes to fit the pandora screen size and keys.

PND version :  
[pandora-tombstone-v1.0-pnd.zip](#)

Source code :  
[pandora-tombstone-v1.0-src.zip](#)

Sources are included, and this package is under the GNU public licence v2, read COPYING.txt file for more information about it.

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Tombstone at 16:27

## Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Thursday, July 15. 2010

### **Pandora-OpenTyrian : OpenTyrian ported to Pandora v1.1 [update]**

Hi All,

OpenTyrian is a port of the DOS shoot-em-up Tyrian. Jason Emery generously gave the OpenTyrian developers a copy of the Tyrian 2.1 source code, which has since been ported from Turbo Pascal to C. The port uses SDL, making it easily cross-platform.

See <http://code.google.com/p/opentyrian/> for details.

Tyrian is an arcade-style vertical scrolling shooter.

Here is port on Pandora of the previous Wiz version :

PND version :  
opentyrian-v1.1-pnd.zip

Source code :  
opentyrian-v1.1-src.zip

Changelog :  
- Add two scale modes to fit better Pandora Screen  
- Support of pandora keys A, B, X, Y, Start, L, R  
- PND Package

Tyrian 21 files are already present in the PND. See license.doc file for details.

**\*\* update \*\***

I've added a new render mode to fit the pandora screen in version v1.1 ...

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in OpenTyrian at 20:00

Wednesday, July 14, 2010

## **Pandora-Reminiscence : Flashback clone for Pandora v0.1.10**

Hi All,

REminiscence is a re-implementation of the engine used in the game Flashback made by Delphine Software and released in 1992.

It has been written by Gregory Montoir, see here for details.

Here is port on Pandora of REminiscence 0.1.9.

PND version :  
reminiscence-v0.1.10-pnd.zip

Source code :  
reminiscence-v0.1.10-src.zip

Changelog :  
- Add scale mode to fit Pandora Screen  
- Add pandora keys A, B, X, Y, Start, L, R  
- PND Package

You need original files from Flashback to play this game.  
Once you have run the PND the first time it will create a directory in /pandora/appdata/reminiscence.

You must then copy all copyrighted files (FB\_TXT.FNT, GLOBAL.FIB etc ..) in /pandora/appdata/reminiscence/DATA folder.

Next time you launch REminiscence it should work properly.

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Reminiscence at 12:54



## Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Tuesday, July 13. 2010

### Pandora-Lopan : Mahjong game for Pandora v10

Hi All,

Here is a port on Pandora of Mahjong game written by Dave Ashley  
See here for details.

Here is a full working PND version :  
[pandora-lopan-v1.0-pnd.zip](#)

Here is the source code :  
[pandora-lopan-v1.0-src.zip](#)

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Lopan at 22:47

Monday, July 12. 2010

### **Pandora-TWorld: Tile World for Pandora v1.3**

Hi All,

Tile World is an emulation of the game "Chip's Challenge". "Chip's Challenge" was originally written for the Atari Lynx by Chuck Sommerville, and was later ported to MS Windows by Microsoft (among other ports).

See here for details.

Here is a port on Pandora of latest version 1.3. This package does not come with the chips.dat file that contains the original level set. This file is copyrighted and cannot be freely distributed.

Here is a full working PND version :  
pandora-tworld-v1.3-pnd.zip

Here is the source code :  
pandora-tworld-v1.3-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in TWorld at 23:14

Sunday, July 11. 2010

**Pandora-7800: Atari 7800 emulator for Pandora v1.1.0**

Hi All,

ProSystem is the best emulator of Atari 7800 game console, running on Windows system.  
It has been written by Greg Stanton, see Greg Stanton web site for details.

Here is a port on Pandora of my Wiz port version.

Many new features have been added compared to original version.

Here is a full working PND version :  
pandora-7800-v1.1.0-pnd.zip

Here is the source code :  
pandora-7800-v1.1.0-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Atari 7800 at 15:15

Thursday, July 1. 2010

### **Pandora-2600: Atari 2600 emulator for Pandora v1.1.0**

Hi All,

Stella is on of the best emulator of Atari 2600 game console, running on many different systems, such as Linux, Solaris, Windows, MacOS/X, WinCE, OS/2, GP2X.

It has been written initially by Bradford Mott, see Stella site for details.

Here is a port on Pandora of the version i've previously ported to Wiz.

Many new features have been added compared to original version.

How to use it ? Everything is in the README.txt file.

Here is a full working PND version :  
pandora-2600-v1.1.0-pnd.zip

Here is the source code :  
pandora-2600-v1.1.0-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Atari 2600 at 23:02

### **Pandora-TI92: A TI-92 Calculator emulator v1.1.1 [UPDATE]**

Hi all,

XTiger is an unix emulator (under X Window) of a TI-92 calculator (Texas instruments).  
It was originally written by Jonas Minnberg and was closed source.  
Jonas Minnberg has not worked on XTiger for quite a while and he gave  
Misha Nasledov the code and permission to GPL it.

Here is a port on Pandora of the version i've previously ported to GP2X-Wiz and Dingoo.

The package is under GPL Copyright and sources are included.

Many TI92 stuff can be found on the following urls :

<http://www.ticalc.org>, and on the texas instruments web site <http://education.ti.com>

Here is a PDF version of the manual : <http://www.smendes.com/ti89.pdf>

\*\* UPDATE \*\*\*\* Several keys didn't work properly in previous version v1.1.0

## Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Here is a full working PND version :  
pandora-ti92-v1.1.1-pnd.zip

Here is the source code :  
pandora-ti92-v1.1.1-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Emulators at 06:11