

Monday, March 21. 2011

## **Caanoo-CAP32: Amstrad CPC Emulator for Caanoo v1.1.2**

Hi All,

Caprice32 is one of the best emulator of the Amstrad CPC home computer series running on Windows and Unix, written by Ulrich Doewich. This emulator faithfully imitates the CPC464, CPC664, and CPC6128 models (see caprice32 project)

Here is the change log of this caanoo version :

- USB Joystick support (up to two players if you got a Twin USB joystick adapter, or one joystick + the caanoo pad), let's have fun with Ikari warriors !
- Overclock support and default cpu clock when exiting the emu
- global disk / snap files location
- Rom file selector bug fix
- New title icon from Mospaedax

How to use it ? Everything is in the README file.

This package is under GPL Copyright, read COPYING file for more information about it.

Here is a full working binary version :

caanoo-cap32-v1.1.2-bin.zip

The source code is here :

caanoo-cap32-v1.1.2-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :

My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Amstrad at 23:02

## **Caanoo-Vectrex : Vectrex Emulator for Caanoo v1.1.2**

Hi All,

VecX emulates the Vectrex game console on systems such as Linux and Windows. It has been written by Valavan Manohararajah.

Here is a new version of my caanoo port.

What's new then in this version :

- USB Joystick support
- Cheat support
- Rom file selector bug fix
- Default cpu clock when exiting the emu
- New title icon from Mospaedax

## Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Here is a full working binary version :  
caanoo-vectrex-v1.1.2-bin.zip

And source code :  
caanoo-vectrex-v1.1.2-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Vectrex at 21:18

## Blog Export: ZX-81's web site, <http://zx81.zx81.free.fr/serendipity/>

Tuesday, March 15. 2011

### Caanoo-Dropbear : SSH2 and SFTP server for the Caanoo v0.52-1

Hi All,

Dropbear is a small SSH2 Server and Client running on a variety of POSIX-based platforms. It has been mainly developed by Matt Johnston (see matt's web site).

Scachi did a port to the Wiz, and i've recompiled it for the caanoo.

This package include everything from my latest version plus the sftp-server required to use the SFTP protocol (secured FTP).

You can now browse, put or get files using wifi from a PC running for example winscp (see <http://winscp.net/eng/download.php>). The login is root and a blank password.

Here is a full working binary version :  
caanoo-dropbear-0.52-1.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in DropBear at 21:54

Sunday, March 13. 2011

### **Caanoo-Colem: Colecovision emulator for Caanoo v1.1.1**

Hi All,

ColEm is one of the best emulator of the ColecoVision videogame system running on FreeBSD, HP-UX, SunOS, Solaris, Linux, and other Unix systems. There are also ports to MacOS, MSDOS, Windows, OS/2, PocketPC and other systems. See <http://fms.komkon.org/ColEm/> for further informations.

What's new in then in this version :

- Multiple USB joysticks support  
(the default is for PlayStation2 Twin USB adapter, see the README to write your own configuration file)
- global configuration for the rom folder  
(you can now use the folder you want to put your roms)
- CPU Overclock support
- Sound bug fix (bad sample rate)
- New title icon from Mospaedax

The binary archive contains also a simple tool to help you to configure the usb joystick properly (it displays the code that should be used to write your own configuration file)

Here is a full working binary version :

[caanoo-colem-v1.1.1-bin.zip](#)

The source code is here :

[caanoo-colem-v1.1.1-src.zip](#)

Enjoy,

Zx

If you want to discuss on this homebrew, you can do it here :

My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in ColecoVision at 14:12

Friday, March 11. 2011

### **My Condolence for Japan Tsunami Victims**

Hi All,

It's a sad day, i've just watched the news on TV and this tsunami that reached the Japan coast was a nightmare. All my condolence goes to the victims of this Tsunami. We are all japanese this evening,

Zx

Posted by zx-81 in Events at 21:10

Sunday, March 6. 2011

## **Pandora-Vectrex : Vectrex Emulator for Pandora v1.1.1**

Hi All,

VecX emulates the Vectrex game console on systems such as Linux and Windows.  
It has been written by Valavan Manoharajah.

Here is a new version of my pandora port.

What's new then in this version : Overlays support !

Here is a full working binary version :  
pandora-vectrex-v1.1.1-pnd.zip

And source code :  
pandora-vectrex-v1.1.1-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Vectrex emulator for Pandora at 10:26

Saturday, March 5, 2011

### **Caanoo-Vectrex : Vectrex Emulator for Caanoo v1.1.1**

Hi All,

VecX emulates the Vectrex game console on systems such as Linux and Windows.  
It has been written by Valavan Manoharajah.

Here is a new version of my caanoo port.

What's new then in this version :

- CPU overclock options (it's now 633Mhz by default)
- Overlays support !

Here is a full working binary version :  
caanoo-vectrex-v1.1.1-bin.zip

And source code :  
caanoo-vectrex-v1.1.1-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Vectrex at 23:20

Tuesday, March 1. 2011

## **Pandora-Vectrex : Vectrex Emulator for Pandora v1.1.0**

Hi All,

VecX emulates the Vectrex game console on systems such as Linux and Windows. It has been written by Valavan Manohararajah.

Pandora-Vectrex is a port on Pandora of my latest caano0 port version of VecX.

What's new compared to original version :

- Major speed improvements :
  - + 6809 emulation
  - + vector rendering
  - + remove vector cash (buggy and time consuming)
- Sound emulation completely rewritten and inspired from 8910 driver of xname.
- The rotate 90' view is now much faster and it is used as default render mode.
- Save state modification, it is now faster to save state (but previously saved games are not compatible with this new version !)
- Add .vec and .gam file extention as valid rom extention
- Add option to change color between gray and blue
- Add option to move the screen up and down in normal render mode

Here is a full working binary version :  
pandora-vectrex-v1.1.0-pnd.zip

And source code :  
pandora-vectrex-v1.1.0-src.zip

Enjoy,

Zx.

If you want to discuss on this homebrew, you can do it here :  
My forum on dcemu network or <http://www.gp32x.com/>.

Posted by zx-81 in Vectrex emulator for Pandora at 23:25