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[UPDATE] ColecoVision 31-in-1 Flash Cartridge

Hi all,

With my good friend Buzz, we have been working last past few months on a colecovision project called 31 in 1 : a home made cartridge with 31 games.

All the hardware part is well described on buzz web site, with schematcs and eagle files : [here](#)

Using the SDCC compiler and libraries and documentation of Daniel Bienvenu, i have written the loader part of this cartridge that let you choose the game you want using the pad.

All the source code is provided under BSD like license here :
[31in1-rev2.zip](#)

It contains also the eprom file i've used for this demo :

[here on youtube](#)

Finally this archive contains all files needed to build your own cartdridge (eagle files for the PCB etc ...)

If you are interested in making your own cartridge here is a model you can print :[here](#)

Good soldering,

Zx

Posted by zx-81 in Colecovision at 10:04